

The Mulmur Survey

This survey of Mulmur residents is a vital step in planning for our Township's future. We are developing Mulmur's first Strategic Plan and your input will guide our priorities.

Your Council invites you to complete this survey and indicate the value you place on potential priority areas raised during Strategic Planning meetings. We know there are other issues than just those listed here and we assure you there will be opportunities for you to weigh in during future public meetings.

Please take a few minutes to help us understand your priorities for Mulmur.

Best regards,

Paul Mills

Paul Mills, Mayor



You and Mulmur

Where do you live in Mulmur?

- | | | |
|---|---|--|
| <input type="checkbox"/> Close to/in Violet Hill | <input type="checkbox"/> Close to/in Terra Nova | <input type="checkbox"/> Mulmur south-west |
| <input type="checkbox"/> Close to/in Mansfield | <input type="checkbox"/> Close to/in Honeywood | <input type="checkbox"/> Mulmur north-east |
| <input type="checkbox"/> Close to/in Mansfield Ski Club | <input type="checkbox"/> Mulmur south-east | <input type="checkbox"/> Mulmur north-west |

Is this location your ...

- | | |
|---|--|
| <input type="checkbox"/> Principal residence | <input type="checkbox"/> Business/other location (please describe) |
| <input type="checkbox"/> Recreational residence | |
-

What do you recommend to your "friends from away" about Mulmur? (top two items)

1. _____
2. _____

What would you like to see improved in Mulmur? (top two items)

1. _____
2. _____

What would you miss in Mulmur if it were gone? (top two items)

1. _____
2. _____

What do you dislike about Mulmur? (top two items, if you have two)

1. _____
2. _____

Please turn over the page to continue the survey. Your additional comments are always welcome!

Your Priorities

For each question below, circle the number that best fits your opinion on the importance of the issue.

1 – Not important 2 – Important 3 – No opinion 4 – Very important 5 – Vital

| Priority statement | Your opinion | | | | |
|--|--------------|---|---|---|---|
| | 1 | 2 | 3 | 4 | 5 |
| 1. Mulmur needs to increase tax revenue by gaining more non-residential development. | 1 | 2 | 3 | 4 | 5 |
| 2. Mulmur needs more residential growth in the next 5 years. | 1 | 2 | 3 | 4 | 5 |
| 3. The Mansfield North recreation area (ski hill area) should be developed for tourism and recreation. | 1 | 2 | 3 | 4 | 5 |
| 4. Mulmur needs to maintain its current level of services regardless of tax increases. | 1 | 2 | 3 | 4 | 5 |
| 5. Mulmur must retain its rural and scenic character. | 1 | 2 | 3 | 4 | 5 |
| 6. Mulmur must retain its farming and agricultural character. | 1 | 2 | 3 | 4 | 5 |
| 7. Mulmur needs more local opportunities for youth. | 1 | 2 | 3 | 4 | 5 |
| 8. Mulmur needs to re-awaken its community spirit. | 1 | 2 | 3 | 4 | 5 |
| 9. Mulmur needs to develop recreational programs for mature adults. | 1 | 2 | 3 | 4 | 5 |
| 10. Mulmur needs to develop more tourism opportunities. | 1 | 2 | 3 | 4 | 5 |
| 11. Residents need more information on the Official Plan's implications. | 1 | 2 | 3 | 4 | 5 |
| 12. Council needs to provide residents with more information on the financial impact of Council decisions. | 1 | 2 | 3 | 4 | 5 |
| 13. Mulmur needs to encourage home-based tele-work and business. | 1 | 2 | 3 | 4 | 5 |
| 14. Mulmur needs more year-round use of the Honeywood Arena/ North Dufferin Community Centre. | 1 | 2 | 3 | 4 | 5 |
| 15. Mulmur needs to allocate more money and resources to heritage concerns. | 1 | 2 | 3 | 4 | 5 |
| 16. Mulmur needs a Farmers' Market - local opportunities to sell produce. | 1 | 2 | 3 | 4 | 5 |
| 17. Mulmur needs to establish more policy on environmental issues. | 1 | 2 | 3 | 4 | 5 |
| 18. Mulmur needs to maintain its own source of gravel. | 1 | 2 | 3 | 4 | 5 |

Please return your survey at your earliest convenience. You can drop it off at the Township offices, mail it with your taxes or separately, scan and email it to info@mulmurtownship.ca, or even bring it to a Council meeting!

Thank you for your participation!